



games



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Cooperative OR Games and Networks

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Deadline for manuscript
submissions:

closed (31 December 2018)

Message from the Guest Editors

Dear Colleagues,

This Special Issue focuses on cooperative OR games that are related to networks. This research started decades ago, and is still evolving. Among others, it resulted in Minimum Spanning Tree games, Traveling Salesman games, Coloring games, Assignment games, Flow games, and Chinese Postman Games. The research in this field is devoted to theoretical game properties (e.g. balancedness, submodularity), existing theoretical game solutions (e.g. Shapley value, nucleolus) and context-specific solutions (e.g., Bird rule). In this call, we would like to invite original research papers to this Special Issue of *Games* "Cooperative OR Games and Networks" that follows this established line of research. Please consider the keywords below as merely indicative.

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Special Issue