



Article Hybrid Sliding Mode Control of Full-Car Semi-Active Suspension Systems

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Abstract: With the advance in technology in driving vehicles, there is currently more emphasis on developing advanced control systems for better road handling stability and ride comfort. However, one of the challenging problems in the design and implementation of intelligent suspension systems is that there is currently no solution supporting the export of generic suspension models and control components for integration into embedded Electronic Control Units (ECUs). This significantly limits the usage of embedded suspension components in automotive production code software as it requires very high efforts in implementation, manual testing, and fulfilling coding requirements. This paper introduces a new dynamic model of full-car suspension system with semi-active suspension behavior and provides a hybrid sliding mode approach for control of full-car suspension dynamics such that the road handling stability and ride comfort characteristics are ensured. The semi-active suspension model and the hybrid sliding mode controller are implemented as Functional Mock-Up Units (FMUs) conforming to the Functional Mock-Up Interface for embedded systems (eFMI) and are calibrated with a set experimental tests using a 1/5 Soben-car test bench. The methods and prototype implementation proposed in this paper allow both model and controller re-usability and provide a generic way of integrating models and control software into embedded Electure.

Keywords: sliding mode control; simulation; suspension; modeling

1. Introduction

With the advance in technology in driving vehicles, there is currently more emphasis on developing advanced control systems for better road handling stability and ride comfort. Vehicle suspension systems can be classified into three types, namely, active, passive, and semi-active suspension. Active suspension systems are expensive in terms of cost and energy consumption and provide an active damping force that is generated by using an external power device in response to data from displacement and acceleration sensors installed in the vehicle body. Passive suspension systems provide poor performance in terms of road handling and ride comfort and are composed of passive dampers and conventional springs installed between the wheel axle assembly and the vehicle body [1–4]. Semi-active suspension systems are economic in terms of cost and energy consumption and provide good suspension performance by using controllable semi-active dampers [5–8]. Our study is focused on using semi-active suspension systems with Electrorheological (ER) dampers.

Different models and control designs have been proposed in the literature for semiactive suspension systems. In terms of modeling, many studies have used non-parametric modeling approaches that are based on artificial intelligence methods to model the semiactive damping force and suspension dynamics [9–11]. Some other studies have used parametric modeling approaches that use physical and mechanical laws and validated the parametric models by a set of parameter identification and validation experiments [12–15].



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Copyright: © 2021 by the authors. Licensee MDPI, Basel, Switzerland. This article is an open access article distributed under the terms and conditions of the Creative Commons Attribution (CC BY) license (https:// creativecommons.org/licenses/by/ 4.0/). In terms of control, many control strategies have been proposed in the literature, including PID control [16], fuzzy Logic control [17,18], optimal control [19,20], LQ/LQG control [21], H_{∞} control [22], and control strategies based on genetic algorithms and neural networks [23–25]. However, one of the challenging problems in the design and implementation of intelligent suspension control systems is that there is currently no solution supporting the export of generic suspension models and control components for integration into embedded Electronic Control Units (ECUs). This significantly limits the usage of embedded suspension components in automotive production code software as it requires very high efforts in implementation, manual testing, and fulfilling coding requirements. The application of sliding-mode controllers for semi-active suspension systems has been investigated by many researchers [6,26–28]. However, these studies are either limited to applying sliding mode control for quarter-car models or limited to only ride comfort or only road holding. Authors in [26] have considered the use of semi-active suspension systems having Magnetorheological (MR) dampers, which are out of the scope of our study.

In this paper, we introduce a new dynamic model of full-car semi-active suspension systems, and we investigate the usage of a hybrid sliding mode approach for control of full-car suspension dynamics, such that both road handling stability and ride comfort are ensured. The semi-active suspension model and hybrid sliding mode controller are both implemented as Functional Mock-Up Units (FMUs) conforming to the Functional Mock-Up Interface for embedded systems (eFMI). Our implementation allows model and controller re-usability and provides a generic way of integrating models and control software into embedded ECUs. The implemented suspension model and sliding mode controller are calibrated with a set experimental tests using a 1/5 INOVE Soben-car test bench.

The paper is organized as follows: Section 2 introduces a dynamic model of fullcar semi-active suspension systems. Section 3 presents the hybrid full-car sliding mode controller that supports both road handling and ride comfort. Section 4 discusses the simulation results and the prototype implementation of the model and controller. Finally, Section 5 presents the conclusions and future work.

2. The Full-Car Suspension Model

Figure 1 demonstrates a symmetrical full-car suspension model having seven degrees of freedom (7 DOF). The model is composed of a sprung mass that represents the car full-body and four unsprung masses that represent the four wheel–axle assemblies. The seven degrees of freedom are represented by the bounces of the four unsprung masses and the bounces, pitching, and rolling movements of the sprung mass. The full-car suspension system consists of four semi-active Electrorheological (ER) dampers and four linear suspension springs located between the unsprung masses and the sprung mass.



Figure 1. Schematic of the 7 DOF full-car suspension system.

The equations that describe the full-car suspension model are given by:

$$M_s \ddot{p} = \Pi C_e (\dot{z}_s - \dot{z}_u) + \Pi K_s (z_s - z_u) + \Pi F_{ER} \tag{1}$$

$$M_{u} \ddot{z}_{u} = C_{e} (\dot{z}_{s} - \dot{z}_{u}) + K_{s} (z_{s} - z_{u}) + F_{ER} - K_{t} (z_{u} - z_{w})$$
⁽²⁾

where:

$$p = \begin{bmatrix} z_c & \theta & \phi \end{bmatrix}^T \in \mathbb{R}^3$$
(3)

$$z_{j} = \begin{bmatrix} z_{j_{1}} & z_{j_{2}} & z_{j_{3}} & z_{j_{4}} \end{bmatrix}^{T} \in \mathbb{R}^{4}, \ j = s, u, w$$
(4)

$$F_{ER} = \begin{bmatrix} F_{ER_1} & F_{ER_2} & F_{ER_3} & F_{ER_4} \end{bmatrix}^T \in \mathbb{R}^4$$
(5)

$$\dot{F}_{ER_i} = -\frac{1}{\tau_i} F_{ER_i} + \frac{1}{\tau_i} \psi_i sign(\dot{z}_{s_i} - \dot{z}_{u_i}), \quad i = 1, 2, 3, 4$$
(6)

where z_c , θ , and ϕ denote the vertical displacement of the vehicle full-body centroid, the pitch angle, and the roll angle, respectively, and z_{s_i} , z_{u_i} , z_{w_i} , F_{ER_i} , ψ_i , and τ_i denote the vertical displacement of the quarter body, the vertical displacement of the wheel axle, the road disturbance, the controlled damping force, the control input, and the damping time constant, respectively, at suspension *i*. The matrices that appear in (1) and (2) are expressed as:

$$M_s = \operatorname{diag}(m_s, J_\theta, I_\phi) \tag{7}$$

$$M_u = \text{diag}(m_{u_1}, m_{u_2}, m_{u_3}, m_{u_4}) \tag{8}$$

$$C_e = \text{diag}(c_{e_1}, c_{e_2}, c_{e_3}, c_{e_4}) \tag{9}$$

$$K_s = \operatorname{diag}(k_{s_1} + k_{e_1}, k_{s_2} + k_{e_2}, k_{s_3} + k_{e_3}, k_{s_4} + k_{e_4})$$
(10)

$$K_t = \text{diag}(k_{t_1}, k_{t_2}, k_{t_3}, k_{t_4}) \tag{11}$$

$$\Pi = \begin{bmatrix} -1 & -1 & -1 & -1 \\ a & a & -b & -b \\ c & -d & c & -d \end{bmatrix}$$
(12)

where m_s , J_{θ} , and I_{ϕ} denote the sprung mass, the pitch inertia, and the roll inertia, respectively; m_{u_i} , c_{e_i} , k_{s_i} , k_{e_i} , and k_{t_i} denote unsprung mass, the passive damping, the stiffness of the suspension spring, the passive stiffness of the damper, and the tire stiffness, respectively, at suspension *i*; and *a*, *b*, *c*, and *d* denote the distances between the center of gravity of the vehicle full-body and the centers of the two wheel axes in the front, rear, left, and right sides, respectively.

The roll angle ϕ and pitch angle θ change in a small range, such that $cos(\theta) \approx 1$; $sin(\theta) \approx \theta$; $cos(\phi) \approx 1$; and $sin(\phi) \approx \phi$, which implies the following linear relationship:

$$z_s = -\Pi^T p \tag{13}$$

so that

$$\theta = \frac{z_{s_3} - z_{s_1}}{a+b} = \frac{z_{s_4} - z_{s_2}}{a+b} \tag{14}$$

$$\phi = \frac{z_{s_2} - z_{s_1}}{c+d} = \frac{z_{s_4} - z_{s_3}}{c+d} \tag{15}$$

3. The Sliding Mode Controller

For the controller design, we use the sliding mode control approach to achieve both road handling stability and ride comfort. The sliding mode controller design is based on using a reference model that tracks the desired damping behavior by adaptively adjusting the damping force. The controlled sliding surface represents the error dynamics between the actual behavior of the suspension system and the desired behavior, as defined by the reference model.

3.1. The Reference Model

The reference model is used as an input to the sliding mode controller and represents the desired and ideal suspension behavior in terms of road handling stability and ride comfort.

To achieve the ride comfort driving characteristic, we implement an ideal sky-hook damper in which the four quarter-car bodies are connected to virtual points in the sky, such that the damping force at each quarter-car body is dependent on the absolute velocity of the quarter-car body. The desired suspension behavior for ride comfort is represented by:

$$M_{s}\hat{p} = \Pi C_{e}(\hat{z}_{s} - \dot{z}_{u}) + \Pi K_{s}(\hat{z}_{s} - z_{u}) + \Pi C_{s}\hat{z}_{s}$$
(16)

$$C_s = \text{diag}(c_{s_1}, c_{s_2}, c_{s_3}, c_{s_4}) \tag{17}$$

where c_{s_i} is the coefficient for ideal ride comfort-based damping at suspension *i*, given by:

$$c_{s_i} = \begin{cases} c_{s_{imax}} & \text{if } \hat{z}_{s_i}(\hat{z}_{s_i} - \dot{z}_{u_i}) \ge 0\\ 0 & \text{if } \hat{z}_{s_i}(\hat{z}_{s_i} - \dot{z}_{u_i}) < 0' \end{cases} \quad i = 1, 2, 3, 4$$
(18)

and $c_{s_{i_{max}}}$ is the maximum sky-hook damping coefficient at suspension *i*.

To achieve the road handling stability, we implement an ideal ground-hook damper in which the four wheel–axle assemblies are connected to virtual points in the ground, such that the damping force at each quarter-car body is dependent on the absolute velocity of the wheel–axle assembly. The desired suspension behavior for road handling stability is represented by:

$$M_{u}\hat{z}_{u} = C_{e}(\dot{z}_{s} - \hat{z}_{u}) + K_{s}(z_{s} - \hat{z}_{u}) - C_{g}\hat{z}_{u} - K_{t}(\hat{z}_{u} - z_{w})$$
(19)

$$C_g = \text{diag}(c_{g_1}, c_{g_2}, c_{g_3}, c_{g_4}) \tag{20}$$

where c_{g_i} is the coefficient for ideal road handling-based damping at suspension *i*, given by:

$$c_{g_i} = \begin{cases} c_{g_{imax}} & \text{if } \hat{z}_{u_i}(\dot{z}_{s_i} - \hat{z}_{u_i}) \ge 0\\ 0 & \text{if } \hat{z}_{u_i}(\dot{z}_{s_i} - \hat{z}_{u_i}) < 0 \end{cases}, \quad i = 1, 2, 3, 4$$
(21)

and $c_{g_{imax}}$ is the maximum ground-hook damping coefficient at suspension *i*.

3.2. The Controller

The aim of using a sliding mode controller is to track and minimize the errors in states and dynamics between the full-car suspension system and the desired suspension behavior. The error vectors for both road handling stability and ride comfort are given by:

$$\epsilon_1 = \begin{bmatrix} \epsilon_{11} & \epsilon_{12} \end{bmatrix}^T = \begin{bmatrix} z_s - \hat{z}_s & \dot{z}_s - \hat{z}_s \end{bmatrix}^T$$
(22)

$$\epsilon_2 = \begin{bmatrix} \epsilon_{21} & \epsilon_{22} \end{bmatrix}^T = \begin{bmatrix} z_{u_1} - \hat{z}_{u_1} & \dot{z}_{u_1} - \hat{z}_{u_1} \end{bmatrix}^T$$
(23)

$$\epsilon_3 = \begin{bmatrix} \epsilon_{31} & \epsilon_{32} \end{bmatrix}^T = \begin{bmatrix} z_{u_2} - \hat{z}_{u_2} & \dot{z}_{u_2} - \hat{z}_{u_2} \end{bmatrix}^T$$
(24)

$$\epsilon_4 = \begin{bmatrix} \epsilon_{41} & \epsilon_{42} \end{bmatrix}^T = \begin{bmatrix} z_{u_3} - \hat{z}_{u_3} & \dot{z}_{u_3} - \hat{z}_{u_3} \end{bmatrix}^T$$
(25)

$$\epsilon_5 = \begin{bmatrix} \epsilon_{51} & \epsilon_{52} \end{bmatrix}^T = \begin{bmatrix} z_{u_4} - \hat{z}_{u_4} & \dot{z}_{u_4} - \hat{z}_{u_4} \end{bmatrix}^T$$
(26)

To ensure that both road handling stability and ride comfort are met, we set the surfaces of sliding mode control as:

$$\Sigma_i = \begin{bmatrix} \eta_i & 1 \end{bmatrix} \epsilon_i, \quad i = 1, 2, 3, 4, 5$$
(27)

where η_1 , η_2 , η_3 , η_4 , and η_5 are the slopes of the sliding surfaces Σ_1 , Σ_2 , Σ_3 , Σ_4 , and Σ_5 , respectively.

To achieve the ride comfort driving characteristic, we set $\Sigma_1 = \dot{\Sigma}_1 = 0$, so that the error states and dynamics (related to ride comfort) are minimized and kept on the sliding surface Σ_1 . The equivalent damping force for ride comfort is given by:

$$F_{rc} = \sum_{i=1}^{4} F_{rc(i)} = \begin{bmatrix} \mu_1 & \mu_2 \end{bmatrix} \epsilon_1 + 2(2\dot{z}_s - (a+b)\dot{\theta} + (c-d)\dot{\phi}) \sum_{i=1}^{4} c_{s_i}$$
(28)

$$\mu_1 = -\sum_{i=1}^4 (k_{s_i} + k_{e_i}) \tag{29}$$

$$\mu_2 = \eta_1 m_s - \sum_{i=1}^4 (c_{s_i} + c_{e_i}) \tag{30}$$

where $F_{rc(i)}$ denotes the equivalent damping force for ride comfort at the suspension *i*. To ensure convergence towards the sliding surface Σ_1 , we add discontinuous terms to the damping forces $F_{rc(i)}$. The resulting sliding mode damping force for ride comfort at suspension *i* = 1,2,3,4 is given by:

$$F_{rcSMC(i)} = \begin{cases} F_{rc(i)} + \gamma_i \operatorname{sgn}(\Sigma_1) & \text{if } (\dot{z}_{s_i} - \dot{z}_{u_i})(F_{rc(i)} + \gamma_i \operatorname{sgn}(\Sigma_1)) \ge 0\\ 0 & \text{if } (\dot{z}_{s_i} - \dot{z}_{u_i})(F_{rc(i)} + \gamma_i \operatorname{sgn}(\Sigma_1)) < 0 \end{cases}$$
(31)

where γ_1 , γ_2 , γ_3 , and γ_4 are positive constants.

Similarly, to achieve the road handling driving characteristic, we set $\Sigma_2 = \dot{\Sigma}_2 = \Sigma_3 = \dot{\Sigma}_3 = \Sigma_4 = \dot{\Sigma}_4 = \Sigma_5 = \dot{\Sigma}_5 = 0$, so that the error states and dynamics (related to road handling) are minimized and kept on the sliding surfaces Σ_2 , Σ_3 , Σ_4 , and Σ_5 . The equivalent damping force for road handling at suspension i = 1, 2, 3, 4 is given by:

$$F_{rh(i)} = \begin{bmatrix} k_{s_i} + k_{e_i} + k_{t_i} & c_{g_i} + c_{e_i} - \eta_{i+1} m_{u_i} \end{bmatrix} \epsilon_{i+1} - c_{g_i} \dot{z}_{u_i}$$
(32)

To ensure convergence towards the sliding surfaces Σ_2 , Σ_3 , Σ_4 , and Σ_5 , we add discontinuous terms to the damping forces $F_{rh(i)}$. The resulting sliding mode damping force for road handling at suspension i = 1, 2, 3, 4 is given by:

$$F_{rhSMC(i)} = \begin{cases} F_{rh(i)} + \zeta_i \text{sgn}(\Sigma_{i+1}) & \text{if } (\dot{z}_{s_i} - \dot{z}_{u_i})(F_{rh(i)} + \zeta_i \text{sgn}(\Sigma_{i+1})) \le 0\\ 0 & \text{if } (\dot{z}_{s_i} - \dot{z}_{u_i})(F_{rh(i)} + \zeta_i \text{sgn}(\Sigma_{i+1})) > 0 \end{cases}$$
(33)

where ζ_1 , ζ_2 , ζ_3 , and ζ_4 are positive constants.

To eliminate the chattering behavior that may occur around the sliding surfaces, we replace the signum functions $sgn(\Sigma_1)$ and $sgn(\Sigma_{i+1})$ in (31) and (33) with the saturation functions $sat(\Sigma_1/\Phi)$ and $sat(\Sigma_{i+1}/\Phi)$, receptively, where Φ is the thickness of the boundary layer, and

$$\operatorname{sat}(x) = \begin{cases} 1 & \text{if } x \ge 1 \\ x & \text{if } -1 < x < 1 \\ -1 & \text{if } x \le -1 \end{cases}$$
(34)

The resulting damping force generated by the hybrid sliding mode controller at the suspension i = 1, 2, 3, 4 is given by:

$$F_{SMC(i)} = \kappa F_{rcSMC(i)} + (1 - \kappa) F_{rhSMC(i)}$$
(35)

where $\kappa \in [0, 1]$ is a coefficient that is used to define the driving characteristic, whether it is fully ride comfort (i.e., $\kappa = 1$) or fully road holding (i.e., $\kappa = 0$) or proportionally ride comfort and road holding (i.e., $\kappa \in (0, 1)$).

To demonstrate the applicability of the concepts presented in this paper, we implemented a prototype and performed a set of experimental and simulation tests. The semiactive suspension model and the hybrid sliding mode controller are both implemented as Functional Mock-Up Units (FMUs) conforming to the Functional Mock-Up Interface for embedded systems (eFMI) [29]. Our implementation allows model and controller re-usability and provides a generic way of integrating models and control software into embedded ECUs. The prototype implementation is validated through a set of experimental tests using 1/5 INOVE Soben-car test bench from GIPSA-Lab at University of Grenoble Alpes (see Figure 2). The test bench has four Electrorheological dampers of type FludiconTM and four amplifier modules of type CarCon2TM; the input of each amplifier module is a PWM signal. Four servomotors of type OMRONTM are connected to the wheel–axle assemblies to simulate the input road profiles. Matlab/SimulinkTM and FMU control interfaces are used on the Host PC to perform simulation tests on the suspension model and the sliding mode controller. Target PC is used to compile and execute the FMU blocks in real-time simulation.



Figure 2. The test bench used for experimental validation and testing.

4. Prototype and Simulation Results

Table 1 shows the selected numerical values for the suspension model and control parameters. Different random road profiles have been used in this study, and all of them

were chosen in correspondence with the ISO 8608 standard of road classification (see Table 2) [30].

Figure 3 shows one of the road profiles used in this study. The road profile is ISO 8608 Class C and has an irregularity coefficient 256×10^{-6} m² and a variance of excitation signal 0.1.

Table 1. Numerical values for the suspension model and control parameters.

Parameter	Value	Unit	
m_{s_i}	2.28	kg	
m_{u_i}	0.26	kg	
k_{s_i}	1399	N/m	
k_{e_i}	186	N/m	
C_{e_i}	23	N·s/m	
k_{t_i}	12,270	N/m	
$ au_i$	40	ms	
$c_{s_{imax}}$	5000	N·s/m	
$c_{g_{imax}}$	3000	N·s/m	
J_{θ}	5	kg⋅m ²	
I_{ϕ}	2.5	kg⋅m ²	
a	0.2	m	
Ь	0.37	m	
С	0.23	m	
d	0.23	m	

Table 2. ISO 8608 standard of road classification.

Road Class	Degree of Roughness		
	Lower limit	Geometric mean	Upper limit
А	-	1	2
В	2	4	8
С	8	16	32
D	32	64	128
Ε	128	256	512
F	512	1024	2048
G	2048	4096	8192
Н	8192	16,384	-

Figures 4–8 demonstrate the experimental and simulation results of the model validation. The vertical displacements of the front and rear unsprung masses (i.e., the wheel–axle assemblies) are presented in Figures 4 and 5. The vertical displacements of the front and rear sprung masses (i.e., the quarter car bodies) together with the vertical displacement of the full-car body centroid are presented in Figures 6–8. The experimental data represent the real behavior of the test bench. The simulation results show that the implemented full-car suspension model is highly accurate and precisely captures the suspension dynamics presented in the physical system.



Figure 3. The road profile.



Figure 4. Model simulation versus experimental data: The vertical displacements of the front wheel-axle assemblies.



Figure 5. Model simulation versus experimental data: The vertical displacements of the rear wheel-axle assemblies.



Figure 6. Model simulation versus experimental data: The vertical displacements of the front quarter-car bodies.



Figure 7. Model simulation versus experimental data: The vertical displacements of the rear quartercar bodies.



Figure 8. Model simulation versus experimental data: The vertical displacement of the full-car body centroid.

The simulation results are shown in Figures 9–14. The passive and controlled suspension of the full-car body and the four wheel–axle assemblies are compared for three different control objectives: (a) when $\kappa = 0$ (i.e., full road handling), (b) when $\kappa = 1$ (i.e., full ride comfort), and (c) when $\kappa = 0.6$ (i.e., 40% road handling and 60% ride comfort). When applying the sliding mode control for full ride comfort, the vertical displacement of

the full-car body decreases. Similarly, when applying the sliding mode control for full road holding, the vertical displacements of the four wheel–axle assemblies decrease. When the sliding mode control is applied simultaneously for both road handling and ride comfort, the vertical displacements of the full-car body and the wheel–axle assemblies decrease.



Figure 9. Passive and controlled displacements of the full-car body centroid: Full-car body centroid displacement when $\kappa = 1$.



Figure 10. Passive and controlled displacements of the full-car body centroid: Full-car body centroid displacement when $\kappa = 0$.



Figure 11. Passive and controlled displacements of the full-car body centroid: Full-car body centroid displacement when $\kappa = 0.6$.



Figure 12. Passive and controlled displacements of the front wheel–axle assemblies: The vertical displacement of the front wheel–axle assemblies when $\kappa = 1$.



Figure 13. Passive and controlled displacements of the front wheel–axle assemblies: The vertical displacement of the front wheel–axle assemblies when $\kappa = 0$.



Figure 14. Passive and controlled displacements of the front wheel–axle assemblies: The vertical displacement of the front wheel–axle assemblies when $\kappa = 0.6$.

5. Conclusions

In this work, we presented a new dynamic model of a full-car suspension system with semi-active suspension behavior, and we demonstrated how a hybrid sliding mode control approach can be used to support both road handling stability and ride comfort. The full-car model is used to derive a reference model that is used as input to the sliding mode controller. The reference model represents the desired and ideal suspension behavior. To ensure both ride comfort and road handling driving characteristics, we implemented ideal sky-hook and ideal ground-hook virtual dampers. The reference model and the sliding mode controller are used to track and minimize the errors in states and dynamics between the full-car suspension system and the desired suspension behavior. The methods proposed in this paper are validated with a set of experimental tests and simulation results. The experimental data represent the real behavior of the test bench. The simulation results show that the implemented full-car suspension model is highly accurate and precisely captures the suspension dynamics presented in the physical system. The results also show that when the sliding mode control is applied simultaneously for both road handling and ride comfort, the vibrations of the full-car body and the wheel–axle assemblies decrease.

A possible extension of this work would be the exploration of new chattering-free simulation techniques to eliminate—in run time—any chattering effects that may happen around the sliding surfaces; this has been left for future research work. In addition, as a future work, we will explore methods for an accurate modeling of the damping force by using efficient hysteresis models as studied in [31,32].

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Glossary

The following parameters are used in the model and controller:

Symbol	Description	Unit
m_{u_i}	wheel-axle assembly at suspension i	kg
m_s	full-car body	kg
θ	pitch angle	rad
ϕ	roll angle	rad
J _θ	pitch inertia	kg∙m²
I_{ϕ}	roll inertia	kg∙m²
z_c	vertical displacement of the full-body centroid	m
z_{u_i}	vertical displacement of the wheel axle at suspension i	m
Z_{S_i}	vertical displacement of the quarter body at suspension i	m
z_{w_i}	road disturbance at suspension <i>i</i>	m
C _{ei}	damper's passive damping at suspension i	$N \cdot s/m$
k_{s_i}	stiffness of the suspension spring at suspension i	N/m
k_{e_i}	damper's passive stiffness at suspension i	N/m
k_{t_i}	tire stiffness at suspension <i>i</i>	N/m
$ au_i$	damping time constant at suspension <i>i</i>	ms
F_{ER_i}	controlled damping force at suspension <i>i</i>	Ν
c_{s_i}	ideal sky-hook damping coefficient at suspension <i>i</i>	$N \cdot s/m$
c_{g_i}	ideal ground-hook damping coefficient at suspension <i>i</i>	$N \cdot s/m$
$C_{S_{imax}}$	maximum sky-hook damping coefficient at suspension <i>i</i>	$N \cdot s/m$
$c_{g_{i_{max}}}$	maximum ground-hook damping coefficient at suspension i	$N \cdot s/m$
ϵ	error vector	-
Σ	sliding surface	-

η	slope of the sliding surface	-
F _{rc}	equivalent damping force for ride comfort	Ν
F_{rh}	equivalent damping force for road holding	Ν
F _{rcSMC}	sliding mode damping force for ride comfort	Ν
F _{rhSMC}	sliding mode damping force for road holding	Ν
κ	coefficient used to define the controller behavior	-

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